000004 Create an interactive digital media solution for an organisation

Kaupae Level	5
Whiwhinga Credit	10
Whāinga Purpose	This skill standard is for people who want to learn about creating interactive digital media solutions in organisational contexts.
	It is for computer technicians, help desk and technical support officers, and anyone else employed in roles that involve Information Technology (IT) technical support.
	It can be used in the New Zealand Diploma in Information Technology Technical Support (Level 5) [ref. 2596]

Hua o te ako me Paearu aromatawai | Learning outcomes and assessment criteria

Hua o te ako Learning outcomes		Paearu aromatawai Assessment criteria		
1.	Evaluate business concepts in IT contexts and determine how they support organisational goals	a. Apply information systems and business analysis concepts to gather organisational needs.		
		Write technical documenta business analysis and SD conceptualised application	LC process for the	
2.	Apply User Interface and Use Experience design principles and methodologies to create digital interfaces.	Apply UI/UX design princ centred interfaces meet the expectations of a client/or	ne needs and	
		Conduct user research an user needs.	d gather insights on	
3.	Create interactive digital media for an organisation.	Develop interactive protot to visualise the business s		
		Apply UI/UX responsive d designing business solution	• • •	
		Develop the UI and UX us design tools to produce th		
		Conduct usability tests, do iteratively improve designs	0	

Pārongo aromatawai me te taumata paearu | Assessment information and grade criteria

Assessment specifications:

You will need to apply the skills outlined in the assessment criteria to create an interactive digital media solution in an organisational context.

This skills standard focuses on the process outlined in the assessment criteria and not only the final product.

You may complete this assessment individually or as part of a team but must individually provide evidence of your own performance for assessment against each of the assessment criteria.

The assessment must take place in a realistic practical setting which incorporates industry standard technologies relevant to current practice.

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To complete this standard, you must observe expected standards of behaviour for IT practitioners in New Zealand. The IT Professionals NZ Code of Ethics provides a guideline for these behaviours.

Ngā momo whiwhinga | Grades available

Achieved

Ihirangi waitohu | Indicative content

- Business Concepts
- Personal and interpersonal skills, including teamwork and interviewing skills for UX design
- User experience and usability concepts in IT; information management and retrieval
- Interaction design and human computer interaction, including accessibility
- UI/UX Design concepts.
- Design principles and methodologies including Agile, design thinking, and version control and repository
- Testing on the usability of the UI/UX design build

Rauemi | Resources

The IT Professionals New Zealand Code of Ethics is available at https://itp.nz/practice-guidelines.

Pārongo Whakaū Kounga | Quality assurance information

Ngā rōpū whakatau-paerewa Standard Setting Body	Toi Mai Workforce Development Council	
Whakaritenga Rārangi Paetae Aromatawai DASS classification	Computing and Information Technology > Computing > Generic Computing	
Ko te tohutoro ki ngā Whakaritenga i te Whakamanatanga me te Whakaōritenga CMR	0099	

Hātepe Process	Putanga Version	Rā whakaputa Review Date	Rā whakamutunga mō te aromatawai Last date for assessment
Rēhitatanga Registration	<type here=""></type>	[dd mm yyyy]	[dd mm yyyy]

Arotakenga Review	<type here=""></type>	[dd mm yyyy]	[dd mm yyyy]
Kōrero whakakapinga Replacement information	<type here=""></type>		
Rā arotake Planned review date	[dd mm yyyy]		

Please contact Toi Mai Workforce Development Council at <u>qualifications@toimai.nz</u> to suggest changes to the content of this skill standard.