

### **QUALIFICATION DETAILS**

Qualification number/Te nama o te tohu mātauranga			
English title/Taitara Ingarihi	New Zealand Diploma in Creative Production (Level 5)		
Version number/Te putanga	1	Qualification type/Te momo tohu	Diploma
Level/Te kaupae	5	Credits/Ngā whiwhinga	120
NZSCED/Whakaraupapa	109999 Creative Arts > Other Creative Arts>Creative Arts not elsewhere classified		
Qualification developer/Te kaihanga tohu	Toi Mai Workforce Development Council		
Review Date /Te rā arotake			

### **OUTCOME STATEMENT/TE TAUĀKI Ā-HUA**

### Strategic Purpose statement/ Te rautaki o te tohu

This qualification is intended for people seeking to develop creative, strategic, technical and business capabilities to resource, plan, promote and deliver creative projects across diverse sectors.

Graduates will gain the skills and knowledge to work as producers or similar roles, equipped to lead and coordinate creative productions in areas such as performing arts, gaming, screen and visual arts.

## Graduate Profile/Ngā hua o te tohu

Graduates of this qualification will be able to:

- Develop and implement funding and resourcing strategies for a creative project.
- Apply technical and operational skills to plan, develop, and execute a creative project using appropriate tools and production techniques.
- Develop and execute a marketing strategy to promote and deliver a creative project.
- Communicate effectively using a range of communication methods to support the

realisation of a creative project.

- Apply legislative and financial frameworks to ensure legal protection of creative works and business interests.
- Assemble and lead a team to deliver a creative project by identifying project needs, assigning roles, and applying effective communication and collaboration strategies.

### Education Pathway/ Ngā huarahi mātauranga

This qualification may provide a pathway from:

New Zealand Certificate in Creative Production (Level 4) [Ref: XXXX]

New Zealand Certificate in Creativity (Level 4) [Ref: 2869]

New Zealand Certificate in Art and Design (Level 4) [Ref:2627]

New Zealand Certificate in Digital Media and Design (Level 4) [Ref: 2629]

New Zealand Certificate in Performing Arts (Level 4) [Ref: 3420]

This qualification may provide a pathway to higher level qualifications in arts management or creative production.

# Employment, Cultural, Community Pathway/ Ko ngā huarahi ā-mahi, ā-ahurea, ā-whānau, ā-hapū, ā-iwi, ā-hapori anō hoki

This qualification in intended to provide a pathway to employment.

Graduates will have transferrable strategic, business, technical and professional skills that may be applied across a range of related creative industries and/or in community based creative enterprises.

Graduates may be employed in roles as producers, assistant producers, coordinators in areas including:

- Game production
- Performing arts production
- Screen production
- Visual arts production

### QUALIFICATION SPECIFICATIONS/ NGĀ TAUWHĀITITANGA O TE TOHU

Qualification Award/ Te whakawhiwhinga o te tohu	This qualification may be awarded by any education organisation with an approved programme or accreditation to deliver an approved programme leading to this qualification.	
Evidence requirements for assuring consistency/ Ngā taunaki hei whakaū i te tauritenga	Evidence may include:     An overview of the mapping of the programme learning outcomes and assessments to the graduate profile outcomes.	

	<ul> <li>Effective internal and external moderation systems and processes, including analysis of results relating to graduate outcomes.</li> <li>Analysis of graduate destination data, and actions taken or proposed from results and feedback. This includes consultation with graduates, employers, stakeholders, and next tutors to obtain destination information and end-user feedback specifically assessing the graduates against the graduate profile outcomes of the qualification.</li> </ul>
Minimum standard of achievement and standards for grade endorsements/ Te pae o raro e tutuki ai, ngā paerewa hoki hei whakaatu i te taumata o te whakatutukinga	Achieved.
Other requirements for the qualification (including regulatory body or legislative requirements)/ Kō ētahi atu here o te tohu (tae atu hoki ki ngā here ā-hinonga whakamarumaru, ki ngā here ā-ture rānei)	N/A
	Programme entry
	Practical experience
	Programmes must ensure learners are given the opportunity to practice and demonstrate competence within real or realistic industry settings
	Diversity and inclusion
	Programmes leading to this qualification must:
	influence equitable outcomes for all learners;
General conditions for programme/ Ngā tikanga whānui o te hōtaka	consider the needs of a wide range of learners' physical and cognitive abilities;
	<ul> <li>honour ngā kaupapa o te Tiriti o Waitangi (the principles of the Treaty of Waitangi);</li> </ul>
	<ul> <li>value Māori traditional knowledge; perspectives of Pacific communities, and cultural and educational needs as identified by ākonga/learners;</li> </ul>
	support/promote learning that exposes     ākonga/learners to a range of cultural values and     perspectives that include diverse world views.
	Programme guidance
	Programmes must reflect industry best practice and include ongoing engagement with industry.

The programme design and delivery mechanisms, including assessment, must reflect current industry practice in an authentic industry environment.

### Legislation

Programmes leading to this qualification must maintain currency with amendments to, and replacement of, relevant legislation, regulations, rules and Australian/New Zealand Standards.

All learning and assessment within a programme leading to this qualification must be carried out in accordance with the following as relevant:

- legislation including <u>Health and Safety at Work Act</u>
   2015 and subsequent amendments;
- Copyright Act 1994 and subsequent amendments

# CONDITIONS RELATING TO THE GRADUATE PROFILE /NGĀ TIKANGA E HĀNGAI ANA KI NGA HUA O TE TOHU

Qualification outcomes/ Ngā hua		Credits/Ngā whiwhinga	Conditions/Ng ā tikanga
1	Develop and implement funding and resourcing strategies for a creative project.	30	
2	Apply technical and operational skills to plan, develop, and execute creative productions using appropriate tools and production techniques.	30	
3	Develop and apply a marketing strategy to promote creative works.	10	
4	Communicate effectively using a range of communication methods to support the realisation of a creative project development and execution.	30	
5	Apply legislative and financial frameworks to ensure legal protection of creative works and business interests.	10	
6	Assemble and lead a team to deliver a creative project by identifying project needs, assigning roles, and applying effective communication and collaboration strategies.	10	

### TRANSITION INFORMATION/ HE KŌRERO WHAKAWHITI

Replacement information/ He kōrero mō te whakakapi	N/A
Additional transition information/	This qualification was listed in XXX 2025. Please refer
Kō ētahi atu kōrero mō te	to Qualifications and Assessment Standards Approvals

for further information.	
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